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| ID | Tasks | Day 1 | Day 2 | Day 3 | Day 4 | Day 5 | Day 6 | Day 7 |
| 1 | Design the game interface | 4 |  |  |  |  |  |  |
| 2 | Start writing the code for game interface |  | 2 | 2 | 2 |  |  |  |
| 3 | Meet up with group members to discuss about the other parts of the project |  |  |  |  | 2 |  |  |
| 4 | Continue coding and start running tests |  |  |  |  |  | 3 |  |
| 5 | Finish testing and start with the second sprint |  |  |  |  |  |  | 2 |

Sprint Backlog (1st Sprint)